

Future was now

Eva Franch i Gilabert



They define More Vision and More City

Mitchell Joachim



Citivision makes Rome alive, the energy of idealism is the energy of real life

Francesco Gatti



I could not believe they did such things in just 4 years, great team

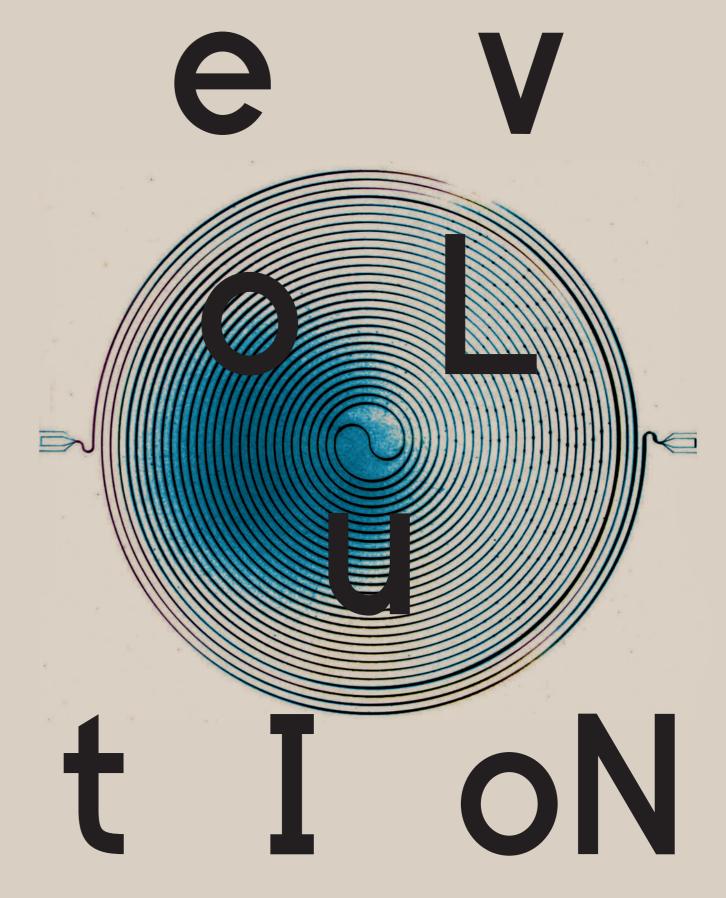
Robert Stuart-Smith



Energizing things to come with stunning researches and cool publications!

Juergen Mayer H.

Beijing Cityvision Competition 2014



The Architecture of Future Mankind

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About Cityvision

Cityvision is a visionary's point of departure. With a team of architects and creatives, Cityvision fuels a new urban dynamic through publications unlike any other in the traditional architectural industry, a new series of engaging talks and a database that functions as an experimental platform for imaginative visions of the future of cities and innovative urban strategies. Cityvision uses its own cultural and strategic approach to develop an entirely new architectural lexicon. Cityvision was founded in 2010 by Francesco Lipari and Vanessa Todaro from their studio OFL Architecture.

Cityvision Competition

Cityvision Competition is an annual architectural contest that invites architects, designers, students, artists and creatives to develop urban and visionary proposals with the aim of stimulating new ideas for the future of our cities. This is accomplished through innovative ideas and methodologies that can improve the connection between the historical, contemporary, and future city vocation, thus promoting a positive evolution of architecture's critical historiography. Cityvision Competition is part of the innovative architecture laboratory Cityvision, which every year promotes profound research and studies with the goal of generating a dialogue between the contemporary city and its future image.

competition

Evolution. Annual Theme 2014

Evolution.

The Architecture of Future Mankind

We are living in a threshold phase of the history of Mankind.

Human beings and their urban environments are now subject to radical alterations in their natural dynamic.

Cities and machines are changing rapidly, and man has only recently started to become aware of the changes and the decisions that it is compelled to make.

Literature and cinema have tackled the matter of evolutionary direction by describing a background made of frenetic technological progress, loss of human nature and moral responsibility, anxiety and struggle.

Nature and purpose of the competition

Human beings are already forced to face risks and to accept the mutations imposed by Nature by adapting their own essence and survival instinct. During this process of mutation, cities will change alongside their inhabitants, influenced by environmental forces and driven by an epigenetic development.

The future will be made manifest through this evolution / involution / resolution of the relationship between human beings and technology. From this perspective Cityvision has conceived three possible scenarios.

Scenarios

Scenario 1: Evolution

At this ever-changing historic time technology becomes even more autonomous and it takes on its own personality and rationality. Mankind can no longer cope with an ever-expanding range of problems by relying on its own resources, so it must physically blend with technology until realizing the elimination of the boundaries between humans and machine.

Scenario 2: Involution

Mankind accepts the failure of its own futuristic (visionary) ambitions and originates a gradual regression towards earlier stages of development: it refuses technology and goes back to the past.

Scenario 3: Extinction

Mankind has forged its own path to self destruction, and the reborn city gets a new radical identity.

Beijing Competition

The **Evolution** theme concludes the three scenarios of Cityvision's research.

Evolution is the natural continuation of the two previous annual themes, *Past Shock* and *Sick&Wonder*, which were linked to the 4 contests about the future of Rome, Venice, New York and Rio de Janeiro.

In order to complete our thematic research trilogy- in a quasi-manner of an architectural Divine Comedy - Cityvision selected **Beijing** as a symbol of this important analysis of the city and human being's future.

The complete research will be then divided into circles and visionary nuances according to the emotional principles of each project (positive, negative or detached) that we have already started to describe through the recent exhibition Worlds of Cityvision.

Objective data on global exponential growth of population, increasing urbanization, the conurbation phenomenon and the consumption of soil, allow us a view of a future where there will be a unique **global city**, the satellite territories of which (sub-city, clusters, landfills, plantations etc.) will be represented by cities or even entire continents that serve the global city in cooperating for a common good.

We imagine that this scenario will be the unusual habitat of the future humanity.

One city, one nation? Which population can become the "world future citizenship" becoming "Darwinian" the dominant one? Cityvision imagined, in continuity with the contemporary history, that this place must be "entitled" to China. As we know China is a country that is imposing itself at all economic and social levels (its resident population is already the 20 % of the global total).

For this reason, according to Cityvision, the first approximation to a 'global city' will occur with the Chinese capital, Beijing, seen more as an idea or an ideal city rather than a tangible reality that simply evolves over time.

It's very important for us, in addition to the urban context, imaging the inhabitants of the future and the way they will live. Citizens who will not be simple "Chinese" but that will evolve according to a model of social hybridization.

We started writing this brief taking in consideration the fact that we become smarter and aware of each detail of our body and a natural evolution is unlikely to have effect on our species.

In a few decades we will be able to decide what form to give to our body and completely control our physical configuration. Reshaping our bodies with technology, engineering them genetically to be free from illness, increased intelligence, strength, and maybe live longer....these are all possible scenarios.

We believe that our era can be one of the last generations witnessing the existence of *Homo Sapiens* as determined by the natural world, and soon a new stage of evolution will come to life.

The purpose of this is competition is then to imagine the future of Beijing (global city) and its inhabitants through the annual theme *Evolution*. *The Architecture of Future Mankind* presenting a project subdiveded in two boards as following:

Beijing (to be represented on board 1)

Beijing perceived as a Supercity (a unique one) that will absorb the best features from other cities (Satellites), assuming them as her own, and then reinvent itself in the form of a new - and unparalleled - model.

Human Evolution (to be represented on board 2) Who will inhabit this Supercity and how will the evolution of its future inhabitants take place? Will there be a new species as a result of the new evolutionary phase following *Homo sapiens*? Our line of "natural" evolution has probably come to an end with us, and in the future our kind will be the outcome of bio mechanical and technological hybridization that will initiate a new phase of evolution called *Homo Vision*.

Proposals must take into consideration the 3 scenarios described on page 13 - Evolution, Involution or Extinction - choosing one of them or combining.

competition

Jury Panel

The projects presented will be submitted to the judgment of the jury that will endeavour to examine all the entries and to elect the winners. The Judging Panel is composed by 1 jury president and 4 jury members

Ai Weiwei / President



Ai Weiwei is an artist and a social activist. His work encompasses diverse fields including fine arts, curating, architecture, and social criticism. Born in Beijing in 1957, he moved to Xinjiang with his family between 1960 and 1976. Subsequently he relocated to the United States in 1981 and lived there until 1993. He currently resides and works in Beijing. On April 3, 2011, Ai was secretly detained by the police for 81 days at the Beijing Capital International Airport while on his way to board a flight to Hong Kong. He was released on bail on June 22, 2011 upon fabricated tax charges. Although the bail was lifted after a year, the authorities have not returned his passport and he remains prohibited from travelling outside China. In collaboration with Herzog & de Meuron, Ai Weiwei designed the 2012 Serpentine Pavilion in London, UK.

[read more at www.cityvisionweb.com/competitions/beijing]

Greg Lynn / Jury Member



Greg Lynn was an innovator in redefining the medium of design with digital technology as well as pioneering the fabrication and manufacture of complex functional and ergonomic forms using CNC (Computer Numerically Controlled) machinery. The buildings, projects, publications, teachings and writings associated with his office have been influential in the acceptance and use of advanced materials and technologies for design and fabrication. As design opportunities today extend across multiple scales and media, his studio Greg Lynn FORM continues to define the cutting edge of design in a variety of fields. His work is in the permanent collections of the most important design and architecture museums in the world including the CCA, SFMoMA, ICA Chicago and MoMA.

[read more at www.cityvisionweb.com/competitions/beijing]

Sou Fujimoto / Jury Member



Sou Fujimoto was born in Hokkaido in 1971. After graduating from the Department of Architecture, Faculty of Engineering at Tokyo University, he established "Sou Fujimoto Architects" in 2000.

Fujimoto designed "the Serpentine Gallery Pavilion 2013" and has become the youngest architect to accept the invitation to design a temporary structure for the Gallery.

In 2012, he participated for the exhibition at the Japan Pavilion at the International Architecture Exhibition – La Biennale di Venezia, which was awarded the Golden Lion for Best National Participation.

His most important works include the Final Wooden House (2008), House N (2008), the Musashino Art University Museum & Library (2010) and House NA (2011).

Among other multiple awards, Fujimoto was also granted with the "Grand Prize" for AR Awards 2006 (Children's Center for Psychiatric Rehabilitation), the first prize in the international competition for "Taiwan Tower" and "Beton Hala Waterfront Center" in 2011.

Eric de Broches des Combes / Jury Member



Eric de Broche des Combes is an architect and graphic designer based in Paris, France. Architect DPLG – Co-founder of Luxigon, architectural visualisation studio and founder of Buro-BC Architecture. Born in 1971, he grew up at le Corbusier's "Cité Radieuse" in Marseilles, and later studied architecture under the sun at the school of Marseille-Luminy.

Eric de Broche des Combes has inadvertently become a specialist in architectural visualization. In the early nineties, Eric was a student in architecture who didn't want «to do the boring jobs students usually do in summertime». And, as an «Apple-holic» already dedicated in softwares most of the architects totally ignored at that time, like Photoshop, Eric starts to make his firsts renderings for several architects.

After completing his post graduate diploma at the GAMSAU (Groupe de recherche pour l'Application des Méthodes Scientifiques à l'Architecture et à l'Urbanisme) he founded his first visualization office "Auralab" followed a few years later by his current studio, "Luxigon".

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Sanford Kwinter / Jury Member



Kwinter is Professor of Architectural Theory and Criticism at the Harvard Graduate School of Design. He is a writer and editor who holds a PhD in Comparative Literature from Columbia University. He has taught at MIT, Columbia and Rice universities as well as at the Staedelschule in Frankfurt, the Architectural Association in London, and the Universitat fur Angewandte Kunst in Vienna. He was cofounder and editor of the journal ZONE and Zone Books for 20 years. He has written widely on philosophical issues of design, architecture and urbanism, science and technology and was an editorial member of the ANY conferences and publications in the 1990s as well as of the journal Assemblage. He is the author of over a hundred and fifty articles in a dozen languages.

[read more at www.cityvisionweb.com/competitions/beijing]

Competition Schedule

March 2014

Announcement of the competition

April 24th 2014

Early registration deadline

May 15th 2014

Question submission deadline

June 30th 2014

Late registration deadline

July 2nd 2014

Submission deadline of proposals

July-August 2014

Jury voting

September-October 2014

Results and Award Ceremony

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Registration

Participants can register at www.cityvisionweb.com/competition/beijing

Early registration deadline
Until April 24th, 2014 (12.00 Greenwich Time)
via Paypal - 50€

Late registration deadline

Until June 30th, 2014 (12.00 Greenwich Time)

via Paypal - 70€

There is an entry limit of one proposal per individual/team and there is no limit to the number of participants per group.

After your registration Cityvision will automatically provide by email a registration number which will be included on all entry panels by the website.

competition

Awards Results Language Procedure of participation Questions & Answers

Awards

Grand total prize of 4.000 Euro

Beijing Cityvision Competition 1st Prize € 2.000
Beijing Cityvision Competition 2nd Prize € 1.000
Farm Cultural Park Prize € 1.000
Six (6) Honorable Mentions

The Beijing Cityvision Competition 1st and 2nd Prize and honourable mentions will be awarded by the Official Jury Panel.

The winning project of the Farm Cultural Park Prize will be assigned by Andrea Bartoli.

Results

Between September and early October 2014 Cityvision will publish the official results on its website.

Language

The official competition language is *English*. Cityvision will also provide a competition brief in Italian but the final proposal must be submitted only in English.

Procedure of participation

The architectural competition is in a single phase. Participation in the competition is open to architects, engineers, designers, students and creatives world-wide. Individual or group entries are permitted.

The indication of a **group leader** is required.

Temporary groups are allowed especially if they are multi skilled.

Being multi-skilled is an important characteristic because it can help to understand and to better represent a global vision of the city.

Questions and Answers

Questions should be sent via email with subject line BEIJING Q&A and to the following address: info@cityvisionweb.com on and before 12.00 hours (Greenwich Time), May 15th, 2014 inclusive.

f.a.q. are already on the website page Q&A and Cityvision will update this section question by question.

competition

Submission Guidelines

In Beijing and Evolution, the Architecture of Future Humanity you don't need to send any zip file via email, you just need to register or login through our website www.cityvisionweb.com and submit your proposal.

This is a digital competition and hard copy proposals are not required.

All entries are to be submitted via web site on and before JULY 2nd, 2014 (12:00 Greenwich Time).

The proposed proposal should include 2 boards in A2 horizontal format, written report and participation data. Entries are encouraged to inclued all necessary information to clearly explain the proposal. No other form of identification is permitted. The choice of the graphic representation is completely open to the entry team. Refusal of any entry may occur if the mentioned guidelines and methods are not met.

Material to Submit On Line

PROJECT
PANEL x 2

3000
characters

WRITTEN REPORT

PROJECT DATA
AND TEAM

How to Submit

- 1. Visit www.cityvisionweb.com
- 2. Login or Register
- 3. Go to www.cityvisionweb.com/competitions/beijing
- 4. Take a look at the info, read the brief and pay the subscription fee. The user who pays the subscription is considered project leader and he will be the only one able to upload contents for his own team.
- 5. You will receive a confirmation by email.

- 6. Now you can access the project manager page:
- going directly to the project page www.cityvisionweb.com/project-user
- or in the competition page www.cityvisionweb.com/competitions/beijing through the link "Your project"
- or in your profile page through the link "Your project" www.cityvisionweb.com/users
- 7. On the project manager page, you must insert your project's data: title, members, a text of max 3000 characters (space included) and 2 horizontal panels (dimension A2) with your proposal.

You can edit your project until the competition expiration date.

- 8. An entry ID number will be automatically positioned in the upper right corner of your panels with dimensions 1cm x 5cm.
- 9. After the expiration date, the project will be submitted to the judgement of the jury panel.

Wait for the results...and good luck!

competition

Methods of evaluation

Regulations

Rights and Property

Methods of evaluation

1. Visionary potential.

On the basis of which the jury will concentrate on originality and innovative character of the proposal.

2. Architectural quality.

Formal composition, integration with the urban environment, design sensibility.

Regulations

To take part in this competition, all applicants must accept the rules. Every infringement of the rules will be noted and subject to the evaluation by the panel of judges. The participants in particular (however, without any limitation) irrevocably accept the royalty-free publication, in particular of their respective names.

This is an anonymous competition and the Registration Number is the only means of identification. The files containing the personal information are confidential and known only to the Organizer Responsible and will not be revealed to the Panel until the final winners have been selected.

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- 1. The official language of the competition is English.
- 2. The enrolment fee is not refoundable.
- 3. Applicants who try to contact members of the jury will be disqualified.
- 4. Participation requires that all the above rules are adhered to.

Rights and Property

USE and PROPERTY:

All enrollments in the competition will remain in the care of the Organizer, who has the right to use the material for educational purposes, with the source credits, without obligation of remuneration to the applicant.

DISAGREEMENTS:

Any disagreement that may arise between the Organizer including disagreements with one of the above conditions will be resolved by arbitration.

IN CLOSING:

This competition is subject to the terms of this program.

The program of the competition is the definitive declaration of the terms and conditions of this competition. The conditions are mandatory for the Organizer and the panel of judges. By presenting a proposal, the participant declares that he / she is aware of and accepts the terms and conditions of the competition.

extra contents

Papers

We have been asking several architects and creatives worldwide to contribute to our research looking for new evolutive point of views about the annual theme.

Submitted papers include:

Francesco Gatti

Giacomo Costa

Neil Spiller

Joshua Frankel

Chris Bosse

John Beckmann

Derrick De Kerckhove

Derek Pirozzi

Wolf D. Prix

Bostjan Vuga

Tarek Naga

Martin Ostermann

Marcelo Spina

Flavien Menu

For more informations please visit www.cityvisionweb.com/evolution

Worlds of Cityvision Exhibition

Worlds of Cityvision is our itinerant exhibition and has been revealed for the first time in **Los Angeles** at the WUHO gallery from March 6th to 23rd, 2014 displaying for the first time in one venue the whole work the Cityvision lab orchestrated over the last four years.

The exhibition is composed of three main spaces. The first section is called "Worlds of Cityvision" features iconic works submitted to their international competitions about the future of Rome, Venice, New York and Rio de Janiero along with the three annual thematics Past Shock, Sick&Wonder and Evolution. The work is installed as a giant Peep Show in specific response to the gallery context. A musical composition made by composer Vincenzo Core and taking inspiration from the seven worlds accompany its architecture.

The following space is "Parole" and will features all the printed work Cityvision created through its free press magazine. The last part of the exhibition is "The Competition Room" featuring those projects that helped Cityvision to fundraise part of the exhibition along with the story of the italian lab.

credits

THE BRIEF HAS BEEN CONCEIVED AND WRITTEN BY

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